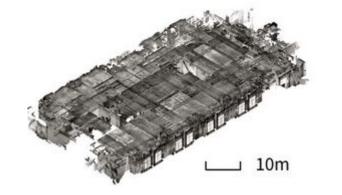
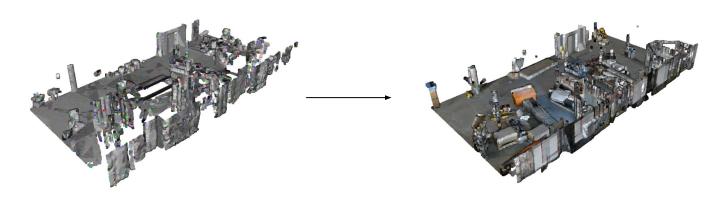
Towards Open Scene Understanding For Construction Analysis

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Introduction

- Construction tracking and monitoring currently lacks strong quantitative methods to understand the progress and efficiency of a construction site over time.
- This work works towards providing a feedback mechanism by evaluating a 3D open-scene understanding method for the unique challenges of the construction environment.





• Leveraging robust 2D foundational vision models to provide context from multi-view renderings by semantically segmenting a 3D mesh scene.

Related Work

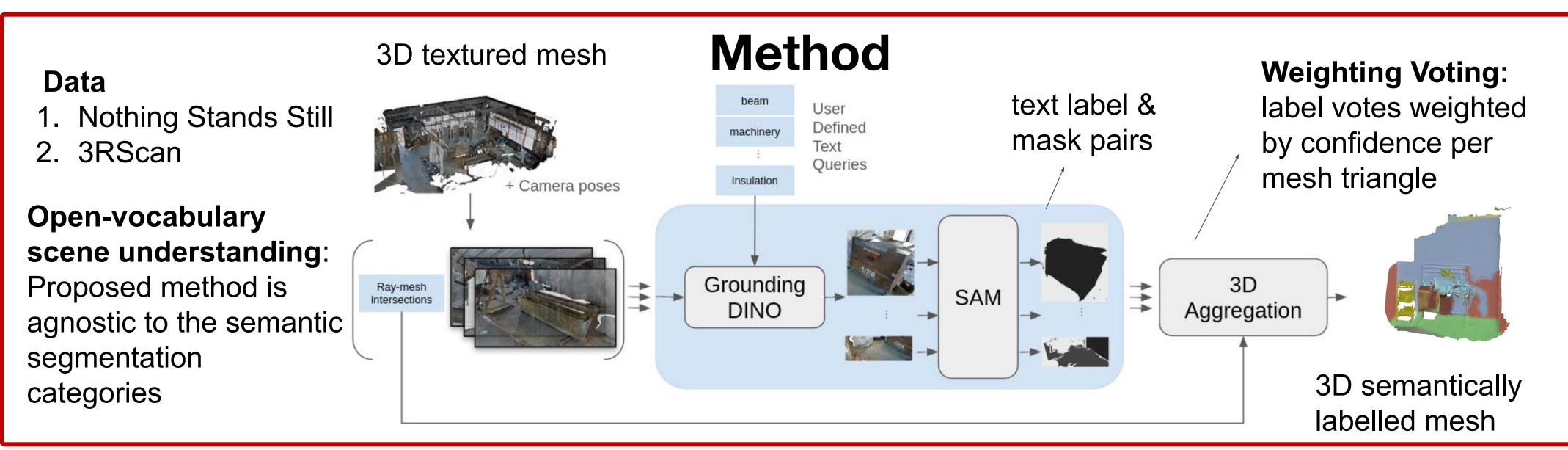
- PVT3: closed-vocabulary set 3D semantic segmentation, trained on ScanNet
- OpenScene: ensembles CLIP/Lseg features from multi-view projections and 3D model
- OpenMask3D: uses CLIP features of cropped views of object assets then projected to 3D masks, relies on 3D masking methods trained on ScanNet
- **CLIP-FO3D:** projects CLIP feature embeddings then trains a 3D CNN to learn to predict the embeddings

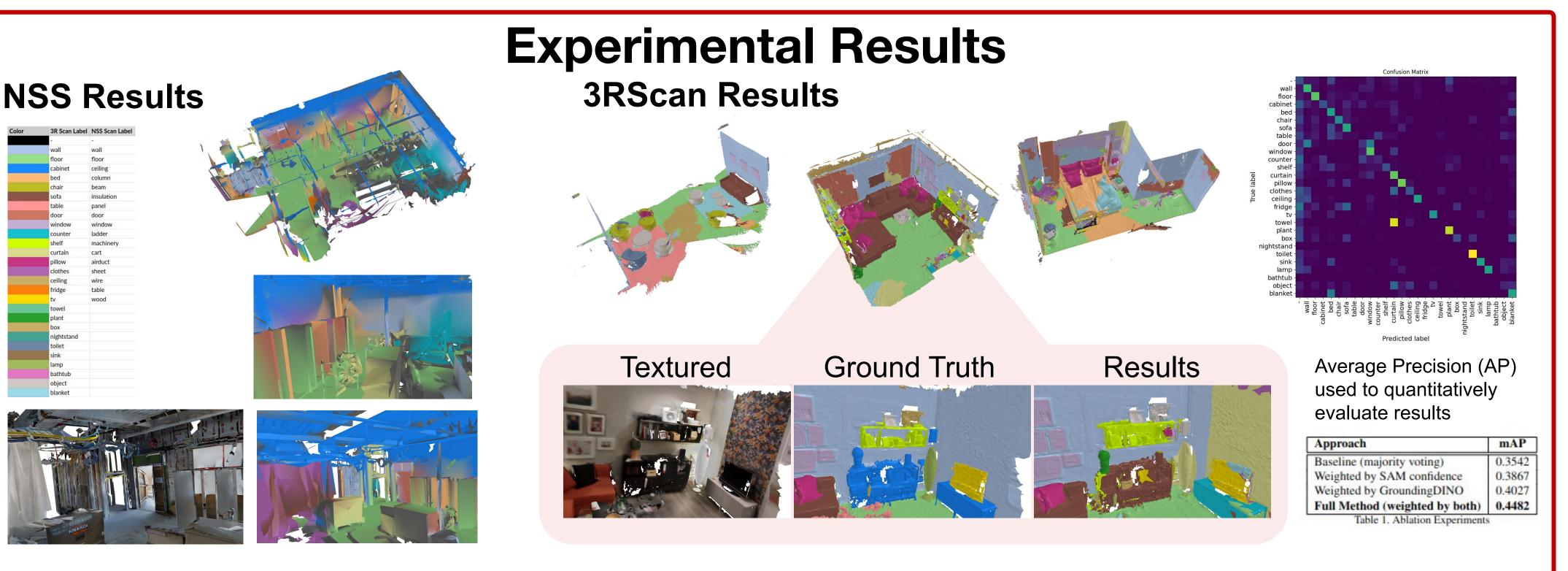
References

[1] Liu et al. Grounding DINO: Marrying DINO with Grounded Pre-Training for Open-Set Object Detection, Mar. 2023.

[2] A. Kirillov et al. Segment Anything, Apr. 2023.

[3] Ren et al. Grounded SAM: Assembling Open-World Models for Diverse Visual Tasks, Jan. 2024.





Conclusions

- Qualitative the 3D construction dataset shows some successful segmentation, but significant improvements are required to properly capture the long-tail concepts of interest in the construction industry.
- Promise with 3RScan segmentation, allowed for method tuning, showed the importance of proper image context **Future Work:** Fine-tuning SAM using 2D construction dataset, improving 3D data rendering method compute time, investigating feature embeddings